Router Primitives for Programmable Active Measurement

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Motivation

- Effective network measurement is critical
  - Assess SLA compliance, understand network properties, evaluate network performance
- Path-based assessment requires active probe-based measurements
  - Many challenges associated with active measurements
    - Logistical: deploying & controlling measurement hosts
    - Technical: emitting and collecting probe streams with sufficient accuracy and precision, including application of accurate timestamps
- Our position: routers are in a unique position to provide programmatic support for active network measurement

Opportunities and Challenges

- Basic idea: programmatic support for probe generation, reception, and processing in routers
- Potential Benefits
  - No need to deploy additional measurement infrastructure
  - Opportunity to virtually eliminate impact of probes on customer traffic
  - Flexible active measurement capability built into all routers could yield great insight into network behavior and performance
- Key Challenges
  - Defining a set of primitives
  - Router resource management
  - Security and access control

Example: a low-impact record route

Premise: code is installed in routers along a path

Arrival of measurement packet triggers execution of code

Add a timestamp and input interface address to incoming measurement packet

Hold measurement packet until outgoing link has capacity

Add output interface address and timestamp to outgoing measurement packet

```
input-timestamp
input-address
forward next-hop when
outputqueue == 0
output-address
output-timestamp
```

System Goals

- Flexibility in specifying probe emission and processing
  - Assembly-like primitives based on events and actions
- Improve accuracy of active measurement
  - Provide direct support in routers for gathering information along a path
- Ability to limit (or measure) impact of probing on customer traffic
  - E.g., avoid congestion when desired
- Provide secure access for multiple simultaneous users
  - Users obtain capabilities specifying what they're able to do for a given router
- Support resource usage limits; low impact on router
  - Provide and enforce limits on memory and processor usage

Primitives: Events

- When should code segments be executed?
  - Programmable events trigger code execution
- Types of events
  - Packet arrival
    - E.g., annotate a measurement packet with additional information as it is forwarded along a path
  - Timer expiry
    - E.g., emit probes when timers expire
  - Subsystem state change
    - E.g., when a queue becomes empty, continue code execution (and forward measurement packet to next hop)

Primitives: Actions

Action	Explanation	Example
Set a timer	*Schedule a future timer expiration event*	**after** time label
Forward a packet	*Allow measurement paths to coincide with data point forwarding path, or not*	**forward** <address,next-hop> [conditional expr]
Create and send a new packet	*Initiate a new probe*	**probe** destination [probe spec]
Append a timestamp	*Insert timestamp into packet payload (e.g., using IPMP path records)*	**<input,output>-timestamp**
Append an interface address	*Insert interface address into packet payload*	**<input,output>-address**
Append SNMP MIB data	*More generally, can consider various passive measurement data*	**<input,output>-mib** <mib>
Store a packet for subsequent retrieval	*Temporary storage at receiving endpoint to collect measurements*	**store** <label> [conditional expr]

- Conditionals
  - `if cond [action]`
  - `when cond [action]`
- Definite loops
  - `repeat var in range`
- Variables
  - Variable state saved between invocations of actions

Further Issues

- Resource requirements
  - Code segments can be statically analyzed for CPU and memory resource demands
  - Memory needed for **`when`** clause processing, packet storage should be modest
    - What if memory fills? (Error propagation mechanisms yet to be determined)
- Access Control
  - Users obtain capabilities
    - Static capability set specifies what language features can be used
    - Dynamic capability set specifies user resource constraints
    - Capabilities may need to be revoked when resource constraints are violated
  - Capability set presented to router upon request to install code
  - Fine-grained capabilities suggest possibility for allowing restricted measurement capabilities to "outsiders"

Example: standard end-to-end probing methods

Some initialization

Send the probe (consisting of three back-to-back packets)

If this is an even-numbered probe, send a probe in the next time slot
Otherwise, send the next probe at a geometrically distributed interval

Schedule the next probe (use a 5 millisecond discrete interval)

Badabing loss probing

```
set seq 0
set slot 0
nextprobe:
    repeat i in 3:
      probe 10.0.0.1 udp dport 3000
      payload (slot/4B seq/4B i/4B)
endrepeat
if seq % 2 == 0:
   set next 1
else:
   set next geom-rv
slot += next
seq += 1
after next * 0.005 nextprobe
```

Example: "drive-by" passive measurement collection

Probe could be sent along a path to collect a set of related data

Simple, accurate available bandwidth measurement

Add timestamp and octet count to measurement packet on ingress

Add timestamp and octet count to measurement packet on egress

```
input-timestamp
input-mib
1.3.6.1.2.1.31.1.1.1.6
output-timestamp
output-mib
1.3.6.1.2.1.31.1.1.1.6
```

Conclusions and Future Work

- We propose flexible and secure router support for programmable active measurement
  - Event and action assembly-like primitives installed in routers
  - Proposed system would revive and significantly expand measurement capabilities that existed in the original IMPs
- What are the right primitives for service creation and measurement?
  - API-based extensibility mechanisms useful for adding functionalities that do not need to change frequently
  - On-the-fly programmability could be tremendously useful for network measurement
- Currently working on a Click-based implementation in order to develop and better understand aspects of the system