COSC 460 Lecture 13: Query Processing 3: Joins

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Join algorithms

- Nested loops: simple, page, block, index
- Sort-merge
- Hash

Notation and Example

select *
From R, S where R.A = S.B

- N_R = number of pages in R
- p_R = number of tuples/page in R
- M = memory (number of frames in buffer pool)
- Example:
 - $N_R = 1000$, $p_R = 100$
 - $N_S = 500$, $p_R = 80$
 - M = 102
 - Assume page I/O is 10ms

(Simple) nested loops

for each t in R:
 for each t' in S:
 if t and t' match:
 add join(t,t') to result

Cost analysis: $N_R + (p_R \times N_R) \times N_S$

Cost (on example): when R is outer relation $1000 + (100 \times 1000) \times 500 = 50,001,000 \text{ I/Os} \approx 140 \text{ hours}$



Instructions: I will give you 1-2 minutes to think on your own. Vote 1. Then you will discuss w/ neighbor (1 min). Vote 2. Then we'll discuss as class. Correct answer: E

Simple nested loops only *requires* 3 pages of memory (one for R, one for S, one for output). Now suppose we increase buffer pool to be of size M, for some M > 3. **How does a larger buffer pool affect the cost of nested loops?** *You can assume that the eviction policy is LRU and the pages of the "current" tuples are pinned while the tuple is in use.*

- A. Cost is increased
- B. Cost is unchanged
- C. Cost is reduced
- D. Cost is reduced when $M \ge 2 + N_R$.
- E. Cost is reduced when $M \ge 2 + N_S$.

Cost analysis of simple nested loops: $N_R + (p_R \times N_R) \times N_S$

Page nested loops

for each page p in R: for each page p' in S: for each t in p: for each t' in p': if t and t' match: add join(t,t') to result

Cost analysis: N_R + N_R × N_S

Cost (on example): when R is outer relation $1000 + 1000 \times 500 = 501,000 \text{ I/Os} \approx 1.4 \text{ hours}$



Instructions: I will give you 1-2 minutes to think on your own. Vote 1. Then you will discuss w/ neighbor (1 min). Vote 2. Then we'll discuss as class. Correct answer: B

How many pages of memory does page nested loops require?

A. M = 2

- B. M = 3
- C. $M = min(N_{R_s}, N_S)$
- D. $M = max(N_{R_s}, N_S)$

E. $M = N_R + N_S$

Cost analysis of page nested loops: $N_R + N_R \times N_S$



Instructions: discuss with neighbors.

Briefly discuss whether/how you could implement page-nested loops in ColgateDB.

Block nested loops

for each [block of M-2 pages] in R:
 for each page p' in S:
 for each t in block:
 for each t' in p':
 if t and t' match:
 add join(t,t') to result

Cost analysis: $N_R + ceiling(N_R/(M-2)) \times N_S$

Cost (on example): when R is outer relation $1000 + 1000/(102-2) \times 500 = 6,000 I/Os \approx 1$ minute Poll

Instructions: I will give you 1-2 minutes to think on your own. Vote 1. Then you will discuss w/ neighbor (1 min). Vote 2. Then we'll discuss as class. Correct answer: D

Consider this variant of block-nested loops: instead of taking a block of the *outer* relation, we take a block of the *inner* relation. How does this change affect cost? (Assume LRU eviction.)

A. Cost is same

B. Cost is lower

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for each each page p in R:
  for [block of M-2 pages] in S:
    for each t in block:
    for each t' in p:
        if t and t' match:
        add join(t,t') to result
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C. Cost is higher

D. Cost depends on the size of M relative to size of S

Hash join

Hash function should partition records into M-1 "buckets" (aka partitions). *Why M-1?*

Hash R on A: write results to $P_1(R) \dots P_{M-1}(R)$ Hash S on B: write results to $P_1(S) \dots P_{M-1}(S)$ Join partitions $P_i(R)$ and $P_i(S)$ for all i

Cost analysis: 2 × N_R + 2 × N_S + N_R + N_S (best case: assumes for each pair, P_i(R) and P_i(S), at least one partition fits in memory)

Cost (on example): $3 \times (500 + 1000) = 4,500 \text{ I/Os} \approx 45 \text{ seconds}$ Suppose $N_R > N_S$. What is the *minimum* amount of memory (pages in buffer pool) necessary to perform a hash join and achieve best-case performance?

You can assume you have a "perfect" hash function and no data skew, so each partition is (roughly) equal in size.

Hint: Your answer should be a function of N_R or N_S such as $(N_R)^2$ or $\sqrt{N_S}$, log(N_R), and it can be approximate.

Cost analysis: $2 \times N_R +$ $2 \times N_S +$ $N_R + N_S$ (best case: assumes for each pair, $P_i(R)$ and $P_i(S)$, at least one partition fits in memory)

Sort-merge join

Sort R on A: write results to temp1 Sort S on B: write results to temp2 Merge temp1 and temp2

Cost analysis: $2 \times N_R \times (no. of passes on R) +$ $2 \times N_S \times (no. of passes on S) +$ $N_R + N_S$ (best case cost of merge)

Cost (on example): *no. of passes is 2 on each relation* $5 \times (500 + 1000) = 7,500 \text{ I/Os} \approx 1.25 \text{ minutes}$

Poll

Instructions: I will give you 1-2 minutes to think on your own. Vote 1. Then you will discuss w/ neighbor (1 min). Vote 2. Then we'll discuss as class. Cost analysis of sort-merge: $2 \times N_R \times$ (no. of passes on R) + $2 \times N_S \times$ (no. of passes on S) + $N_R + N_S$ (k

Correct answer: D

(best case cost of merge)

Cost analysis of hash join: $2 \times N_R +$ $2 \times N_S +$ $N_R + N_S$ (best case: assumes for each pair, $P_i(R)$ and $P_i(S)$, at least one partition fits in memory)

Compare sort-merge and hash join. Which of the following are true? Be sure to be able to explain your answer!

- A. Hash join is preferable when one relation is huge and the other is really small (fits in memory).
- B. Sort-merge is preferable when the join keys exhibit *skew* (some values appear many, many times).
- C. Sort-merge is preferable when both inputs are sorted by join key.
- D. All of the above.

Index nested loops

// assume index over tuples of S on attribute B
for each t in R:
 probe index for t.A
 for matching tuples t':
 add join(t,t') to result

Cost analysis: $N_R + (p_R \times N_R) \times c$ where *c* is the cost of probing index (see prev. lectures)

Cost (on example): assume that R is outer and c = 21000 + (100 × 1000) × 2 = 201,000 I/Os \approx **30 minutes**